



## Notice and Agenda of Commission Hearing

California Gambling Control Commission

Hearing Room 100

2399 Gateway Oaks Drive

Sacramento, CA 95833

[www.cgcc.ca.gov](http://www.cgcc.ca.gov)

10:00 a.m., Tuesday, May 6, 2014

*Notice: The order of business reflected in the Notice and Agenda is subject to change by the Commission at the meeting.*

### OPEN SESSION

1. Call to Order and Pledge of Allegiance.
2. Roll Call of Commissioners.
3. Hearing Pursuant to Business and Professions Code Sections 19870 and 19871 and CCR, Title 4, section 12050(b)(2):  
In the Matter of the Application for Approval of Conversion of Third-Party Provider of Proposition Player Services/Gambling Business Player Registration to License for Meng Chea (CGCC Case No. 2013-1121-10C-1)

### PUBLIC COMMENT:

*The Commission affords an opportunity to members of the public to address the Commission on items of interest that are within the Commission's jurisdiction. The Commission is not permitted to take action on items that are not identified on the agenda. The Commission "reserves the right to limit speakers if necessary to provide an adequate opportunity for all to be heard."*

### CLOSED SESSION

1. Hearing Deliberations Pursuant to Government Code Section 11126(c)(3):  
In the Matter of the Application for Approval of Conversion of Third-Party Provider of Proposition Player Services/Gambling Business Player Registration to License for Meng Chea (CGCC Case No. 2013-1121-10C-1)

### RECONVENE TO OPEN SESSION

### ADJOURNMENT

*Please contact Pam Ramsay at (916) 263-0700, or TDD 1-800-345-4275, to submit written material regarding an agenda item or to request special accommodations for persons with disabilities. Any person with a disability who wishes to receive this Notice and Agenda in an alternative format, or who wishes to request auxiliary aids or services to participate in meeting of the California Gambling Control Commission, in accordance with State or Federal law, should contact Pam Ramsay at the above phone number or address.*