

**GAMING POLICY ADVISORY COMMITTEE**

2399 GATEWAY OAKS DRIVE, SUITE 220

SACRAMENTO, CA 95852-4231

(916) 263-0700 · FAX (916) 263-0499

[WWW.CGCC.CA.GOV](http://WWW.CGCC.CA.GOV)

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**MINUTES OF NOVEMBER 29, 2022  
GAMING POLICY ADVISORY COMMITTEE MEETING**

Pursuant to Government Code Section 11133, the meeting was held by tele/videoconference and there was no location open to the public.

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**OPEN SESSION**

1. Welcome and Call to Order

Executive Director Stacey Luna Baxter called the November 29, 2022 meeting of the Gaming Policy Advisory Committee (GPAC) to order at 1:30 p.m.

2. Roll Call of GPAC Members

Roll call of the Committee Members was taken. John Choo, David Fried, Linda Graves, Luis Jaramillo, Anita Johnson, Jieho Lee, Emmanuel Macalino and Yolanda Morrow were present. Daniela Cicu and Art Van Loon were absent.

3. Review and Approval of October 5, 2022 Meeting Minutes.

Jieho Lee moved to approve the October 5, 2022 meeting minutes. Luis Jaramillo seconded the motion, which was unanimously approved by a roll call vote of the members present.

4. Update and Discussion of Current Projects:

A. Update on Work Permit Project (Sub-Committee Members: Luis Jaramillo and Yolanda Morrow)

Sub-Committee member Yolanda Morrow indicated that the final step in the work permit project was to discuss promoting the use of the Statewide Involuntary Exclusion List program to the industry. Stacey mentioned doing an industry wide notice and publishing information on the Commission quarterly newsletter as well as strengthening the Commission's regulations on the program. The project was determined to be completed.

B. Update on Key Employee Definition and Supervisory Capacity Project  
(Sub-Committee Members: Yolanda Morrow and Daniela Cicu)

Sub-Committee member Yolanda Morrow shared with GPAC the proposed changes to the definition for “Discretionary decisions.” David asked for extra time to review the proposed changes before GPCA votes on the matter. Yolanda indicated that she will provide Stacey with the revised text for dissemination to GPAC members before the next meeting.

C. Update on GPAC Outreach Project (Sub-Committee Member: Emmanuel Macalino)

Sub-Committee member Emmanuel Macalino provided an update on the project. David suggested meeting with several of the cardrooms simultaneously via Zoom. Stacey indicated that she will provide a list of the items that GPAC does not cover and also a list of projects that GPAC has completed and projects that are currently being worked on.

D. Cashless and Chipless Gaming Project (Sub-Committee Members: David Fried and Art Van Loon)

Sub-Committee member David Fried indicated that there was no updates to report on the project.

5. Discussion of New Agenda Items for Next Meeting

A. Cardroom and Third-Party Providers of Proposition Player Services  
Annual Fee: Current Methodology and Alternatives

Stacey indicated that she added this item to the agenda as another avenue for the industry and public to provide input on alternatives to the methodology for calculating the industry’s annual regulatory fees. Stacey explained that the Commission’s Fee’s Modernization Project was in response to the 2018 industry requested audit and resulting recommendation that the Commission and Bureau conduct a cost analysis and restructure fees to better align with regulatory costs. Stacey indicated that she planned to provide non-confidential information to the public to assist in developing fee methodology alternatives.

6. Next Meeting

The next GPAC meeting was tentatively set for January 30, 2023.

7. Public Comment

None.

**ADJOURNMENT**

The meeting adjourned at 2:30 p.m.